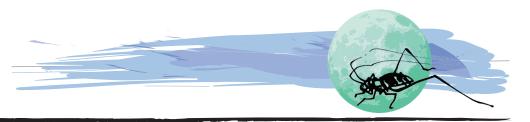
David B. Wentworth

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Summary: Dedicated and passionate illustrator seeking industry opportunities as a concept artist, especially in creature and character design. Experienced in a wide range of independent small-scale productions in animation, film, and video games, David Wentworth is ready to surpass expectations on larger scale projects, creating unique artwork utilizing my storytelling and concept development skills.

Education

- → MFA, Illustration, May 2013, Academy of Art University, San Francisco CA
- → BFA, Illustration, May 2010, Massachusetts College of Art and Design, Boston MA

Areas of Technical Expertise and Skill

Extensive understanding of digital and traditional mediums, 2-D and 3-D art mediums including:

- anatomical accuracy, gesture drawing, sketching, fast idea iteration, drafting
- → Visual development of characters, creatures, environments and props
- Puppetry, maquette, set and prop fabrication and associated tools
- → Worldbuilding for all stages of story planning, storyboarding and concept art
- Graphic novel illustrator and writer, penciler, inker, colorist, and storyteller
- Adobe Creative suite, Corel Painter, Sketchbook Pro, Manga Studio, Mischief, Paint Tool SAI, Alchemy, and Microsoft suite
- Additional skills: Problem solving, public speaking, dependable in both leadership roles and team collaboration, fast learner and experienced teacher

Employment

- Storyboard artist, The Very Creative Firm, 2017
- Storyboard artist, Booking.com commercials, 2017
- Concept artist, *Hatch* animation project, 2016
- Concept artist, Character design, Storyboard artist, Comic artist, NE Olde English Sheepdog rescue league, 2014-current
- Illustrator, Visual Ink Creative 2014-2016
- Concept Artist, Squirrel Films "Minutes After Midnight" television project, 2014-2015
- → Storm Rascal Studios, Art Director and Creature Designer, 2010-2012
- → MIT Cybercamps, Art Teacher and counselor, 2008-2009
- Harvard Digital Media Academy, Counselor, summer 2010
- Idyllwild Arts Academy, Counselor and Art Teacher, summer 2012
- Freelance artist, 2004-current

Publications

Graphic novel, Blue&Jay, NE Olde English Sheepdog Newsletter, 2014-current

Internship Art Projects

- Frog Bar Film, Stop motion puppet and set fabrication, 2012-2014
- Live action puppet fabrication and performer for "Art School of Horrors" film with New Horizon Picture Corp., summer 2013
- Best makeup award for gore effects makeup, 72-hour-film project, 2011

Gallery Exhibitions

- Werkbank Art Gallery, Poland, 2nd place, "best new media artist award", illustration category, 2015
- Westboro Art and Frame Emporium Gallery, Westboro MA, 2015
- Boston Refuge Cafe Gallery, Boston MA, 2015
- Blick's Pop-up Art Gallery, San Francisco CA, 2014
- Alternative Press Expo artist alley, San Francisco CA, 2011, 2013
- → Idyllwild Art Academy Gallery, 2012
- → Mass Art all-school show, degree project gallery, 2010
- Space 242 Gallery, Superhero Exhibition, Boston MA, 2010
- Genzyme Corporation, Expressions of Hope project, Cambridge MA, 2009
- Mass Art artist cards competition winner, Boston MA, 2009
- Anime Boston artist alley, Boston MA, 2008, 2009
- School of the Museum of Fine Arts, Boston MA, Summer Show, 2006

Other Experience

- Volunteer, community service in San Francisco
- Raised over \$1,000 for world wildlife fund as graduate school Resident Assistant, 2010-2012
- Volunteer staff, CTN Animation Expo, 2016